Translation Project Curriculum

An Overview

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Overall Project Goal:

Through this project, students will translate specific academic arguments and theory from course readings into ideas that can be presented to an audience beyond the class and in a different format. Its intention is to make students think critically about arguments from course materials in new and differently complex ways.

Quick facts:

- Assignment created with college students in mind (though presumably could be adjusted for advanced high schoolers)
- Each project is typically created by small groups of 2-4 students
- All components of the assignment are completed as a group
- Best as a semester-long assignment

Students will:

- Focus on one specific reading (or a related set of ideas) and draw substantially & overtly from this text.
- Articulate how their intended audience will inform the project content and form.
- Make electronic or digital versions of their project materials (if they are originally physical) so that they can be easily shared and distributed.

Note: if the project is a one-time event, instructions for how to replicate the event elsewhere or by others should be created.

Components of the translation assignment:

- Written project proposal including a timeline for completion of project (3-4 pages)
- The actual game/project
- Formal paper outlining the translated argument, articulating the specific goals of the project, and reflecting on how the project furthers themes and discussions from the course (6-8 pages)
- In-class presentation of the project arguments, process, and outcomes (8-10 minutes)
- Portfolio including the physical manifestation of every aspect of the project (including drafts)